

Arcade: What if the future is already being built?

OFFBOARDING – What if we could see the future now?” can be found in the ARCADE Gallery – Level 1.

ARTISTS

Credits

Junior Major - DESIGN

Nic Mollison - BUILD

Studio 1 Exhibitions - BUILD

Tabitha Stephenson-Jones - INTERVIEW

Noah Schultz-Byard - INTERVIEW

Anna Poelina - INTERVIEW

Content Warning:

All exhibits in this gallery have an interactive component and if you would like support or assistance, please seek a MODerator.

ACCESS SEATING:

The ARCADE gallery features a round couch deep into the gallery space.

DIGITAL SIGNAGE BOX (DSB)

A large, portrait-oriented screen with a moving magenta image of Australian dollar notes, pedestrians walking randomly within a streetscape, a view of the sky amongst leering, towering building lined street.

Text reads in green reads: What if we could see the future now?

Underneath the image, text (in white) reads: The future isn't all bad. People are already creating change and here's proof. From housing and universal services, to democracy and collaboration, to nature and learning, system change is happening right now.

Change happens when we imagine new ways of being, set goals to see this change through, and have agency to act on what's important.

There are many pathways to the future. Which one will you choose?

ARCADE GALLERY OVERVIEW

A large, dark rectangular room 20m long x 5m wide with gentle shifting light from video projection.

Three white, sheer ceiling to floor curtains hang at regular intervals (left/ right/ left) into the depths of the gallery space.

On the floor, before each of the three staggered sheer curtains, is a carpet circle, magenta and acid-green cubic shapes, each slightly different with a rubber on the outer edging: on the floor, between the first carpet circle and the first sheer curtain, white text reads: GOALS, the second carpet circle to the right, PATHWAYS and finally on the left, the third carpet circle, AGENCY.

Directly above each circular floor carpet is a hanging clear, plastic dome shaped sound pod, resembling a light shade.

Each sheer curtains features different projected moving images and have their own soundtrack – each film is a lengthier edit of the collated images featured.

Aerial view, google earth of suburbia, in colour and a montage of suburban streets/ traffic.

As you walk down the centre of the Arcade gallery passing the three sound stations, to your left is a large oval shaped lounge.

Two meters in front of you arrive at a row of 3 final survey stations.

Beyond the survey stations is a large white semi-circle/ curved screen.

Place your token into one of the 3 station slots.

Text appears on the station screen: in magenta, it reads: You've reached the end, place token to reveal your journey.

More text appears on the station screen assigning your determinant characteristics based on your survey responses throughout the BROKEN exhibition experience.

Projected on the semi-circle screen beyond the stations is a range of fluorescent magenta block shaped crosses forming a grid. A thin digital line tracks a pathway, snaking it's way along the grid formation, creating various visual pathways tracked on the screen via a green LED light pathway: representing your Broken survey submissions and MOD. Gallery experience/s.

It is now time to relinquish your BROKEN exhibition token: please place them in the black containers to the right of each of the three survey stations.

Note: Please seek assistance from a MODERATOR if you would like to interact with the globe sphere.

This concludes the audio description track for "Offboarding – what if we could see the future now?" in the ARCADE Gallery on Level 1, by Access2Arts for MOD. Exit via the stairs or lifts to the downstairs gallery entrance.